

GRAPHIC ARTS, ASSOCIATE IN SCIENCE

The Graphic Arts Program provides students a collection of courses that build technical skills and perceptual abilities needed to gain employment in the field of graphic arts, or to continue education in graphic arts disciplines. The program also offers technical training for graphic arts professionals who seek specific skills related to graphic design and production.

Learning Outcomes

Upon successful completion of the program, students will be able to:

- Create and produce single- and multi-page document files with page layout software.
- Create and manipulate bitmap artwork files with digital imaging software.
- Create graphics, artwork and other vector objects with illustration software.
- Successfully combine electronic artwork into cohesive and efficient files for print and electronic publishing.
- Design effective visual materials for specific uses.
- Translate traditional media into digital form.
- Communicate effectively with service bureau, commercial printing and publishing professionals.

Associate in Science Degree Major Requirements

Code	Title	Units
Required Core		
ARTB 2	Visual Fundamentals: Two-Dimensional Design	3
ARTB 4	Color Fundamentals	3
ARTG 10	Introduction to Computers for Graphic Arts	4
ARTG 11	Introduction to Photoshop	4
ARTG 12	Page Layout and Typography	4
ARTG 15	Graphic Design: Images and Type	4
ARTG 16	Graphic Arts Production and Pre-Press	4
ARTG 17	Graphic Arts Portfolio	1
ARTP 11A	Beginning Photography : Black and White	3
ARTS 10A	Drawing and Composition I	3
TOTAL MAJOR UNITS		33
Additional Requirements		
Complete Competency Requirements, general education pattern (MPC General Education or Cal-GETC), and electives, if needed, for a total of 60 degree-applicable units.		
Total Units		60

Please refer to the program requirements section of the Catalog for information about associate degree requirements and certificate requirements including Information Competency, and General Education requirements.

The model sequence of coursework below is one pathway for students to complete the program. The information below is not an official educational plan. An MPC Counselor can assist you with creating

a personalized education plan based on your academic, career, and personal goals. Visit MPC's Counseling website for more information about Counseling and up-to-date program requirements.

Suggested 2-Year Course Sequence

Year 1		
Fall		
ENGL C1000	Academic Reading and Writing	3
LIBR 50	Introduction to Library and Research Skills	1
ARTB 2	Visual Fundamentals: Two-Dimensional Design	3
ARTG 10	Introduction to Computers for Graphic Arts	4
ARTG 11	Introduction to Photoshop	4
Units		15
Spring		
MPC GE Area 2 (MATH 10 or STAT C1000 Recommended)		4
ARTB 4	Color Fundamentals	3
ARTG 12	Page Layout and Typography	4
ARTS 10A	Drawing and Composition I	3
MPC GE Area 7		3
Units		17
Year 2		
Fall		
ARTG 16	Graphic Arts Production and Pre-Press	4
ARTP 11A	Beginning Photography : Black and White	3
MPC GE Area 1B (ENGL C1001 Recommended)		3
MPC GE Area 5 & Lab		4
Units		14
Spring		
ARTG 15	Graphic Design: Images and Type	4
ARTG 17	Graphic Arts Portfolio	1
MPC GE Area 4 (US-1 or US-2 & 3 Course Recommended)		3
MPC GE Area 6		3
Electives (COMM C1000 Recommended)		3
Units		14
Total Units		60

MPC "Ready to Work" Career Education programs offer students the opportunity to gain knowledge and skills needed for employment and job advancement.

All students should consult with a Counselor to discuss career pathways, for support with career exploration and planning, and to create a personalized education plan to help them meet their academic, career, and personal goals. Visit MPC's Counseling website for more information about Counseling services provided by MPC and to connect with a Counselor.

Additional resources are available through MPC's Career & Transfer Resource Center (CTRC). The CTRC offers career resources, workshops, guidance and referrals. Visit the CTRC for support finding online career information and other resources to explore majors, occupations, and employment information.